Helicity, pseudoinvariants and 1/f noise: can modeling capture these effects?

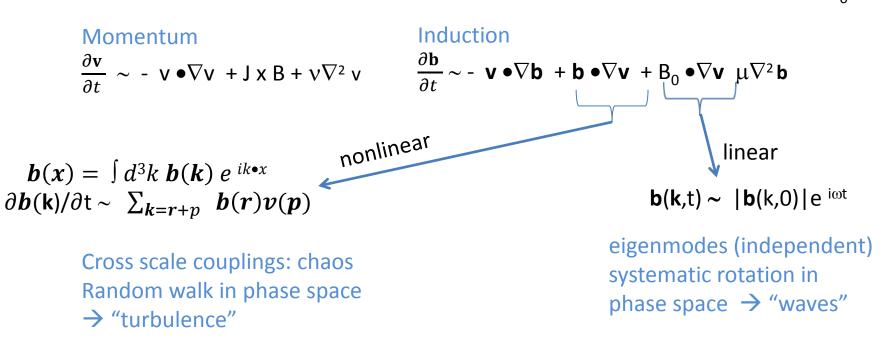
W H Matthaeus

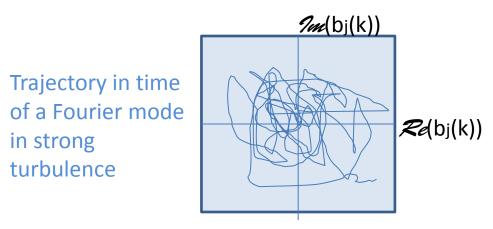
## Helicity, pseudoinvariants and 1/f noise

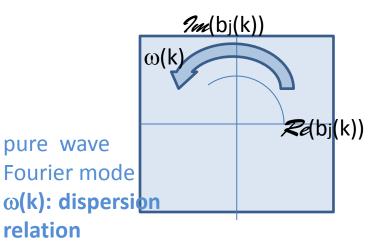
- Recall inverse cascade scenario
- When do you get 1/f noise? → when there is a backtransferred invariant!
  - Cases with: 2D NS, 2D MHD, 3DMHD c. helicity
- Other cases?  $\rightarrow$  When another quantity is "almost invariant"
  - e.g., strong mean field 3D MHD with NO helicity; hydro with rotation,
    MHD with rotation...
- Role of nonlocality
- Influence on prediction
- can this be built into models?

Nonlinearity and waves in (incompressible) MHD

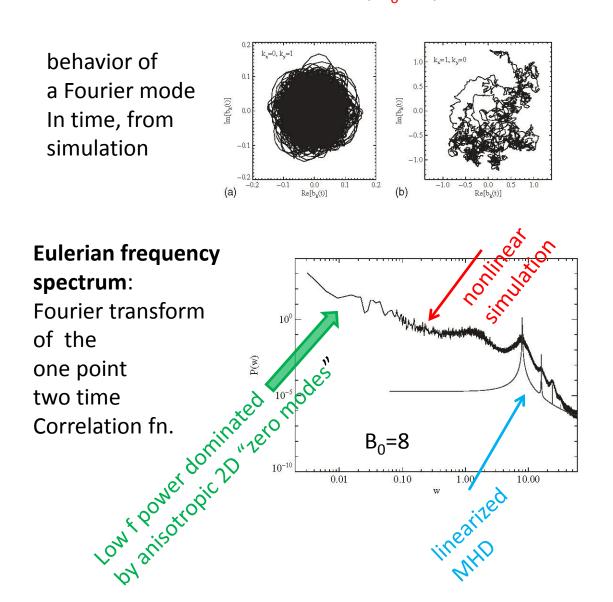
Velocity fluctuation v $\nabla \bullet v = 0$ Magnetic fluctuation b $\nabla \bullet B = 0$ Mean magnetic fld  $B_0$  $B = B_0 + b$ 



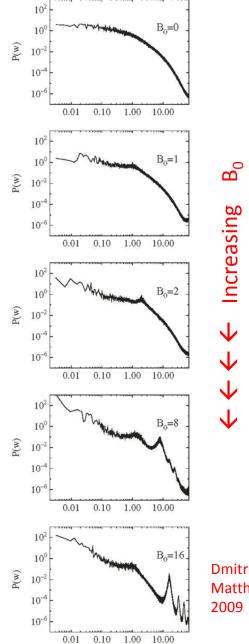




Numerical experiments on frequency spectrum of MHD Turbulence with mean field: maximum of ~13% of energy in linear modes - that occurs when  $dB/B_0 \approx 1/2$ 



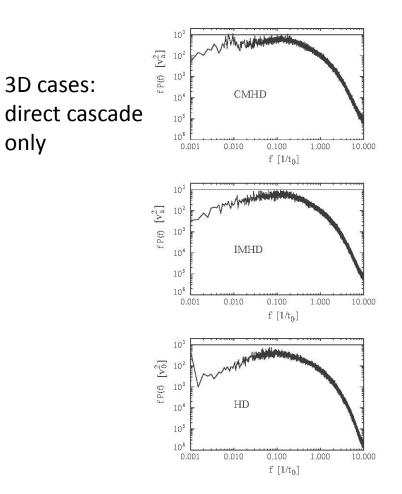
Eulerian frequency spectra



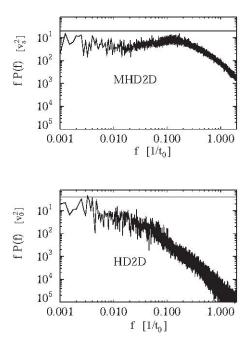
W

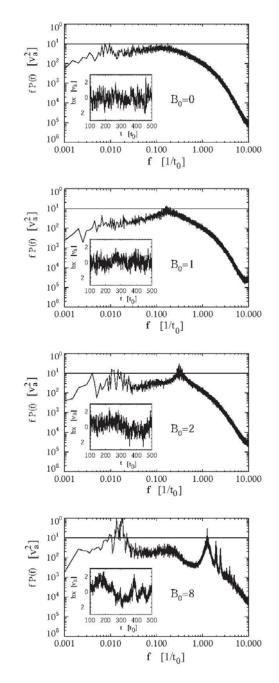
Dmitruk & Matthaeus, 2009

## Eulerian frequency spectra: compensated fP(f)



2D cases (inverse cascade)\





3D MHD nonhelical driven runs , with increasing mean field BO: 1/f "turns on"

## Evidence of :

- very long time scales!
- Strong condensation
- Force-free in condensed scales

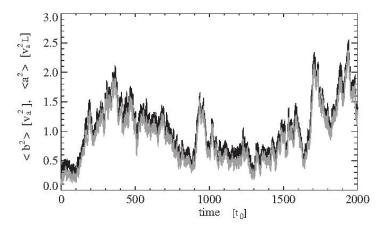


FIG. 7. Time history of fluctuation magnetic energy density  $\langle b^2 \rangle$  (black) in units of  $V_a^2$  and mean-square magnetic potential  $\langle a^2 \rangle$  (gray) in units of  $V_a^2 L$  (gray) for a driven 3D simulation with  $B_0 = 8$ . Units of  $t_0$  are used for time.

## Relaxation times to thermal equilibrium

- Longer for "two dimensionalized" mode (rotation, or mean field) see Mininni et al, PRE 2011
- Increase in nonlocality of couplings
- Is it really an inverse cascade?

How can this effect be incorporated into turbulence modeling (LES/SGS) ??

- Must build in either second conservation law or control of nonlocal interactions
- Clues from shell models?
- Maybe someone knows how to do it already?